Office of Liquor and Gaming Regulation

# Snapsing Survey Snapsing Survey 2023 t



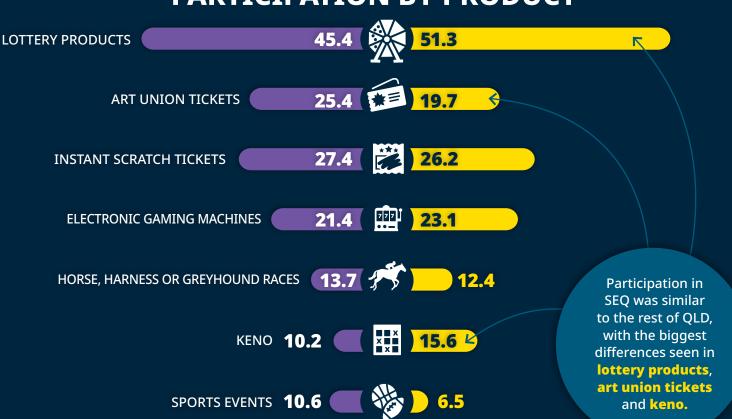


# South East Queensland (SEQ) regional profile

**SEQ** (%)

REST OF QLD (%)

# **PARTICIPATION BY PRODUCT**



## INTERNET GAMBLING

(those that have gambled using the internet in the last 12 months)

South East
QLDers **slightly more likely**to use the interne

to use the internet to gamble than the rest of QLD. **INTERNET GAMBLER** 



**NON-INTERNET GAMBLER** 



39.1 **44.8** 

NON-GAMBLER



31.1 | 28.2

# Snapsh south East Queensland regional profile

**SEQ** (%)

**REST OF QLD (%)** 



### **OVER-PRIORITISATION**

Those who placed gambling above other important personal, social, or professional responsibilities

Gambling harm levels in SEQ and the rest of QLD mostly the same

4.6



4.7

### **STRAINS**

Those who encountered increased tension or distress in various areas of life as a result of their gambling

1.7 + 1.8

### **SEVERE HARM**

Those whose gambling resulted in severe disruptions to their wellbeing, stability, or quality of life

0.5 (\$ 0.8

### **WORK / STUDY HARMS**



Work and study harms more common in SEQ compared to the rest of the state.

FINANCIAL HARMS



1.0 | 1.9

Financial
harms less
common in SEQ
compared to the
rest of QLD.

# Snapsh t south east queensland regional profile

**SEQ** (%)

**REST OF QLD (%)** 







# PARTICIPATION BY GENDER FOR SEQ (%)





50.6 40.5

LOTTERY
PRODUCTS



24.3 30.3
INSTANT SCRATCH
TICKETS



24.2 18.7 GAMING

**MACHINES** 



23.2 27.4

ART UNION
TICKETS



HORSE, HARNESS OR GREYHOUND RACES



**16.3 5.2** 

SPORTS EVENTS



X

12.9 7.6

**KENO** 

